

David Emil Lindberg
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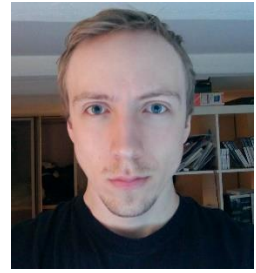
Ny Skelgårdsvej 19
2770 Kastrup

Name: David Emil Lindberg

Age: 22

Occupation: First-year student at TEC (Data-technician)

Owner of Undefined Games (CVR-number: 34954690)



Past experiences:

- 1. Since 2013 - Undefined Games:** I am working on a new system of education, aimed at cultivating more growth in the game development industry. This is particularly aimed at countries that do not openly support the game industry, to maximize transparency between students, companies and the public.
- 2. Early 2014 to mid-july 2014:** I have been gametesting on Elder Scrolls Online. It landed me a written recommendation from the president of the studio, for my ideas and understanding of the field of game design and production (see „DL Recommendation“ attached in „Extra Material“).
- 3.** I experiment with board game design, as it helps me gain a fundamental understanding of user experience design. I can bring a prototype and development process documentation, if you call in for an interview.
- 4.** I have experience with planning and prototyping at all stages of product development, with use of flow-charts to visualize production priorities.
- 5.** I have a rudimentary understanding of C++ and object-oriented programming languages in general. I have been dabbling in game development since the age of 14, starting by learning the language called „GML“. Later I have used C++ to perform astrophysics calculations, such as the compression of spacetime at parallel vectors (special relativity).
- 6.** Both my English and Danish is completely fluent, as I have grown up with both languages. I have experience as a community translator for Valve, localizing store descriptions to Danish.
- 7.** I can construct and read basic databases with Microsoft Access (and similar programs).
- 8.** I have done work as a playtester for Massive Entertainment, which landed me a job offer as a quality assurance tester (I did not work as QA, as the offered period collided with my studies at the time).
- 9.** My fascination with science-fiction, has led me to a high level of scientific literacy. I practice narrative writing in different formats, to keep my language sharp and my scientific knowledge in order.